

Revenge of the Dragon King Asset Database

Version	Developer	Date
1	Ben Roye	10/20/12
2	Team	12/5/12

CHARACTER ANIMATIONS

Thumbnail	Asset Name	Description	File Type	Dim. (HxWxD)*	File Size*	File Name
	RDK_anim_dk_phys_idle_head	Dragon King physical realm head idle animation	.png	448 x 64px	114 kb	RDK_anim_dk_phys_idle_head_v2.png
	RDK_anim_dk_phys_death_head	Dragon King physical realm head death animation	.png	64 x 64px	148 kb	RDK_anim_dk_phys_death_head_v1.png
	RDK_anim_dk_phys_body	Dragon King physical realm body idle animation	.png	2560 x 128px	1.25 mb	RDK_anim_dk_phys_body_v1.png
	RDK_anim_dk_phys_death_body	Dragon King physical realm body death animation	.png	64 x 128px	1.12 mb	RDK_anim_dk_phys_death_body_v1.png
	RDK_anim_dk_spirit_idle_head	Dragon King spirit realm head idle animation	.png	448 x 64px	114 kb	RDK_anim_dk_spirit_idle_head_v1.png
	RDK_anim_dk_spirit_death_head	Dragon King spirit realm head death animation	.png	64 x 64px	146 kb	RDK_anim_dk_spirit_death_head_v1.png
	RDK_anim_dk_spirit_body	Dragon King spirit realm body idle animation	.png	2560 x 128px	1.25 mb	RDK_anim_dk_spirit_body_v1.png
	RDK_anim_dk_spirit_death_body	Dragon King spirit realm body death animation	.png	64 x 128px	1.12 mb	RDK_anim_dk_spirit_death_body_v1.png
	RDK_anim_dk_phys_body_invs	Invincible dragon body	.png	2560 x 128px	29.4 kb	RDK_anim_dk_phys_body_invs.png

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	RDK_anim_dk_spirit_body_invs	Invincible dragon body	.png	2560 x 128px	29.1 kb	RDK_anim_dk_spirit_body_invs.png
	RDK_anim_dk_phys_ivn_head_v01	invincible dragon head	.png	448 x 64 px	7.62 kb	RDK_anim_dk_phys_ivn_head_v01.png
	RDK_anim_dk_spirit_ivn_head_v01	invincible dragon head	.png	448 x 64 px	7.72 kb	RDK_anim_dk_spirit_ivn_head_v01.png
	RDK_anim_cm_phys_idle	Cloud Monkey physical realm idle animation	.png	768 x 128px	386 kb	RDK_anim_cm_phys_idle_v1.png
	RDK_anim_cm_spirit_idle	Cloud Monkey spirit realm head idle animation	.png	768 x 128px	386 kb	RDK_anim_cm_spirit_idle_v1.png
	RDK_anim_cm_desat_idle	Cloud Monkey desaturated idle animation	.png	769 x 128px	19 kb	RDK_anim_cm_desat_idle_v2.png
	RDK_anim_dl_phys_idle	Death Lantern physical realm idle animation	.png	1536 x 256px	1.50 mb	RDK_anim_dl_phys_idle_v1e.png
	RDK_anim_dl_spirit_idle	Death Lantern spirit realm head idle animation	.png	1536 x 256px	1.50 mb	RDK_anim_dl_spirit_idle_v1.png
	RDK_anim_dl_spirit_hit	Death Lantern damage animation	.png	255 x 256px	259 kb	RDK_anim_dl_spirit_hit_v1.png
	RDK_anim_dl_phys_hit	Death Lantern damage animation	.png	256 x 256px	259 kb	RDK_anim_dl_phys_hit_v1.png
	RDK_anim_dl_desat_idle	Death Lantern physical realm idle animation	.png	1536 x 256px	54.2 kb	RDK_anim_dl_desat_idle_v1.png
	RDK_anim_mk_phys_idle	Monkey King physical realm idle animation	.png	3072 x 512px	6 mb	RDK_anim_mk_phys_idle_v1.png
	RDK_anim_mk_spirit_idle	Monkey King spirit realm head idle animation	.png	3073 x 512px	6 mb	RDK_anim_mk_spirit_idle_v1.png

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	RDK_anim_mk_desat_idle	Monkey King desaturated idle animation	.png	3072 x 512px	163 kb	RDK_anim_mk_desat_idle.png
	RDK_anim_mk_phys_hit	Monkey King damage animation	.png	512 x 512px	15.4 kb	RDK_anim_mk_phys_hit_v1.png
	RDK_anim_mk_spirit_hit	Monkey King damage animation	.png	512 x 512px	15.4 kb	RDK_anim_mk_spirit_hit_v1.png
	RDK_anim_mk_death	Dead Monkey King sprite	.png	512 x 512px	16.6 kb	RDK_anim_mk_death_v1.png
N/A (screen flashes white)	finalTS	Thunder Storm attack animation	.png	4800 x 1336 px	24.4 kb	finalTS.png
NON-CHARACTER ANIMATIONS						
Thumbnail	Asset Name	Description	File Type	Dim. (HxWxD)*	File Size*	File Name
	RDK_anim_enemy_spirit_bullet	Enemy spirit bullet	.png	32 x 32px	7 KB	RDK_anim_enemy_spirit_bullet_v1.png
	RDK_anim_enemy_phys_bullet	Enemy physical bullet	.png	32 x 32px	7 KB	RDK_anim_enemy_phys_bullet_v1.png
	RDK_anim_dk_spirit_bullet	Dragon spirit bullet	.png	64 x 32px	11 KB	RDK_anim_dk_spirit_bullet_v1.png
	RDK_anim_dk_phys_bullet	Dragon physical bullet	.png	64 x 32px	11 KB	RDK_anim_dk_phys_bullet_v1.png
	RDK_anim_talisman_pickup	Talisman pickup sprite	.png	32 x 32px	18.7 KB	RDK_anim_talisman_pickup_v1.png
	RDK_anim_spread_pickup	Spread Shot pickup sprite	.png	32 x 32px	18.7 KB	RDK_anim_spread_pickup_v1.png
	RDK_anim_dkHasThunderStorm_head	Thunder Storm pickup sprite	.png	896 x 128px	6.6 KB	RDK_anim_dkHasThunderStorm_head_v2.png
	RDK_anim_talisman_fx	talisman shield sprite	.png	64 x 128px	306 KB	RDK_anim_talisman_fx_v1.png
	RDK_anim_phys_shift_puff_128	shift animation	.png	1024 x 128 px	515 kb	RDK_anim_spawn_v1.png

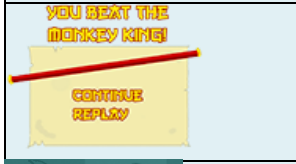
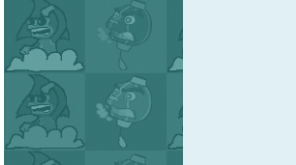
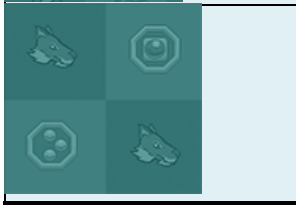
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	RDK_anim_phys_shift_puff_256	shift animation	.png	2048 x 256 px	2052 kb	RDK_anim_spawn_v1.png
	RDK_anim_phys_spawn_puff_128	spawn animation	.png	1024 x 128 px	39 kb	RDK_anim_spawn_v1.png
	RDK_anim_phys_spawn_puff_256	spawn animation	.png	2048 x 256 px	80 kb	RDK_anim_spawn_v1.png
	RDK_anim_spirit_shift_puff_128	shift animation	.png	1024 x 128 px	515 kb	RDK_anim_spirit_shift_puff_128_v1.png
	RDK_anim_spirit_shift_puff_256	shift animation	.png	2048 x 256 px	2052 kb	RDK_anim_spirit_shift_puff_256_v1.png
	RDK_anim_spirit_spawn_puff_128	spawn animation	.png	1024 x 128 px	39 kb	RDK_anim_spirit_spawn_puff_128_v1.png
	RDK_anim_spirit_spawn_puff_256	spawn animation	.png	2048 x 256 px	78 kb	RDK_anim_spirit_spawn_puff_256_v1.png
LEVEL (SPECIFIC) MATERIALS						
Thumbnail	Asset Name	Description	File Type	Dim. (HxWxD)*	File Size*	File Name
	RDK_anim_game_lv1_bg	Level 1 background	.png	1290 x 1080 px	16.3 MB	RDK_anim_game_lv1_bg_v1.png

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	RDK_anim_game_lvl2_bg	Level 2 background	.png	1290 x 1080 px	16.3 MB	RDK_anim_game_lvl2_bg_v1.png
SPLASH SCREENS/MENUS/UI/HUD/STORY SCREENS						
Thumbnail	Asset Name	Description	File Type	Dim. (HxWxD)*	File Size*	File Name
	menuCursor	selection cursor	.png	1024 x 64 px	259 kb	menuCursor.png
	mainMenuTemp	main menu page	.png	1024 x 1024 px	4101 kb	mainMenuTemp.png
	controls	controls menu	.png	1024 x 1024 px	4101 kb	controls.png
	RDK_anim_credits_bg	credits menu	.png	4096 x 1024 px	16391 kb	RDK_anim_credits_bg_v1.png
	gameOver	game over screen	.png	1024 x 1024 px	4101 kb	gameOver.png
	introCutScene	intro splash screen	.png	1024 x 1024 px	4101 kb	introCutScene.png

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	outroCutScene	outro splash screen	.png	1024 x 1024 px	4101 kb	outroCutScene.png
	endOfLevel1	end of first level splash	.png	1024 x 1024 px	4101 kb	endOfLevel1.png
	endOfLevel2	end of second level splash	.png	1024 x 1024 px	4101 kb	endOfLevel2.png
	RDK_anim_endOfLevel_bg	scrolling background for game over splash screen	.png	4096 x 1024 px	1804 kb	RDK_anim_endOfLevel_bg.png
	RDK_anim_endOfLevelWin_bg	scrolling background for game over splash screen	.png	4096 x 1024 px	1227 kb	RDK_anim_endOfLevelWin_bg.png

MUSIC

Thumbnail	Asset Name	Description	File Type	Dim. (HxWxD)*	File Size*	File Name
NA	RDK_music_mainMenu	Music for the main menu	.wav	NA	8.4 MB	RDK_music_mainMenu_v1.wav
NA	RDK_music_level1	Music for Level 1	.wav	NA	11.1 MB	RDK_music_level1_v1.wav
NA	RDK_music_level2	Music for Level 2	.wav	NA	13 MB	RDK_music_level2_v1.wav
NA	RDK_music_monkeyKing	Music for the Monkey King boss battle	.wav	NA	8.4 MB	RDK_music_monkeyKing_v1.wav
NA	RDK_music_introCutscene	Music for the intro cut-scene before Level 1	.wav	NA	2.7 MB	RDK_music_introCutscene_v1.wav
NA	RDK_music_outroCutscene	Music for the outro cut-scene after Level 2	.wav	NA	4.1 MB	RDK_music_outroCutscene_v1.wav
NA	RDK_music_creditsMenu	Music for the credits menu	.wav	NA	1.3 MB	RDK_music_creditsMenu_v1.wav
NA	RDK_music_tutorial	Music for the tutorial	.wav	NA	700 KB	RDK_music_tutorial_v1.wav
NA	RDK_music_levelComplete	Music for level 1 and 2 completion screens	.wav	NA	2.7 MB	RDK_music_levelComplete_v1.wav
NA	RDK_controlsMenu	Music for controls menu	.wav	NA	1.3 MB	RDK_controlsMenu.v1.wav

SOUND EFFECTS/VOICE OVER

Thumbnail	Asset Name	Description	File Type	Dim. (HxWxD)*	File Size*	File Name
NA	RDK_sound_dkBullet	When the Dragon King fires a bullet	.wav	NA	24 KB	RDK_sound_dkBullet_v1.wav

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NA	RDK_sound_dkDeath	When the Dragon King loses a life	.wav	NA	137 KB	RDK_sound_dkDeath_v1.wav
NA	RDK_sound_dkThunderStorm	When the Dragon King uses his Thunder Storm attack	.wav	NA	204 KB	RDK_sound_dkThunderStorm_v1.wav
NA	RDK_sound_pickup	When the Dragon King acquires a pickup	.wav	NA	77 KB	RDK_sound_pickup_v1.wav
NA	RDK_sound_dkShiftPhyToSpi	When the Dragon King shifts from Physical to Spiritual Realm	.wav	NA	184 KB	RDK_sound_dkShiftPhyToSpi_v1.wav
NA	RDK_sound_dkShiftSpiToPhy	When the Dragon King shifts from Spiritual to Physical Realm	.wav	NA	163 KB	RDK_sound_dkShiftSpiToPhy_v1.wav
NA	RDK_sound_enemyHit	When an enemy is hit by a player's bullet	.wav	NA	79 KB	RDK_sound_enemyHit_v1.wav
NA	RDK_sound_enemySpawn	When an enemy spawns on the screen	.wav	NA	115 KB	RDK_sound_enemySpawn_v1.wav
NA	RDK_sound_dkGetShield	When the Dragon King gets a Talisman shield	.wav	NA	175 KB	RDK_sound_dkGetShield_v1.wav
NA	RDK_sound_dkLoseShield	When the Dragon King loses a Talisman shield	.wav	NA	76 KB	RDK_sound_dkLoseShield_v1.wav
NA	RDK_sound_dkBulletAbsorb	When the Dragon King absorbs a bullet of the opposite realm	.wav	NA	22 KB	RDK_sound_dkBulletAbsorb_v1.wav
NA	RDK_sound_menuCursor	When the player moves the menu cursor up or down	.wav	NA	13 KB	RDK_sound_menuCursor_v1.wav
NA	RDK_sound_menuSelection	When the player makes a selection on a menu	.wav	NA	81 KB	RDK_sound_menuSelection_v1.wav
NA	RDK_sound_GetThunderStorm	When the player gets a Thunder Storm attack	.wav	NA	119 KB	RDK_sound_GetThunderStorm_v1.wav
NA	RDK_sound_dkExtraLife	When the player gets an extra life	.wav	NA	175 KB	RDK_sound_dkExtraLife_v1.wav
NA	RDK_sound_gameOver	When the Dragon King loses all of his lives	.wav	NA	KB	RDK_sound_gameOver_v1.wav

LEVELS

Thumbnail	Asset Name	Description	File Type	Dim. (HxWxD)*	File Size*	File Name
NA	Controls	Controls Menu	.g2d	NA	2 KB	Controls.g2d
NA	ControlsTutorial	Controls on Tutorial	.g2d	NA	3 KB	ControlsTutorial.g2d
NA	Credits	Credits Menu	.g2d	NA	2 KB	Credits.g2d
NA	EndOfLevel1	End of Level 1 screen	.g2d	NA	2 KB	EndOfLevel1.g2d
NA	EndOfLevel2	End of Leve2 screen	.g2d	NA	2 KB	EndOfLevel2.g2d
NA	GameOver	Game over for Level1	.g2d	NA	2 KB	GameOver.g2d
NA	Game Over2	Game over for Level2	.g2d	NA	2 KB	Game Over2.g2d
NA	GuildEdSplash	Guild Ed splash screen	.g2d	NA	1 KB	GuildEdSplash.g2d
NA	IntroCutScene	Intro cutscene	.g2d	NA	2 KB	IntroCutScene.g2d
NA	Level1	Level 1 of the game	.g2d	NA	5 KB	Level1.g2d
NA	Level2	Level 2 of the game	.g2d	NA	5 KB	Level2.g2d
NA	MainMenu	The Main menu	.g2d	NA	2 KB	MainMenu.g2d
NA	OutroCutScene	Ending cutscene	.g2d	NA	2 KB	OutroCutScene.g2d
NA	PhoenixFeatherSplash	Developer splash screen	.g2d	NA	3 KB	PhoenixFeatherSplash.g2d
NA	Tutorial1	Tutorial part 1	.g2d	NA	3 KB	Tutorial1.g2d
NA	Tutorial 2	Tutorial part 2	.g2d	NA	3 KB	Tutorial2.g2d
NA	Tutorial3	Tutorial part 3	.g2d	NA	3 KB	Tutorial3.g2d
NA	Tutrorial5	Tutorial part 4	.g2d	NA	4 KB	Tutrorial5.g2d

INSTALLER FILES

Thumbnail	Asset Name	Description	File Type	Dim. (HxWxD)*	File Size*	File Name
NA	RDK	Installer	exe	NA	73 MB	RDK.exe
NA	README	Readme	txt	NA	1 KB	README.txt

CONFIG FILES

Thumbnail	Asset Name	Description	File Type	Dim. (HxWxD)*	File Size*	File Name
NA	NONE	NA	NA	NA	NA	NA

CODE FILES

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Thumbnail	Asset Name	Description	File Type	Dim. (HxWxD)*	File Size*	File Name
NA	AI.lua	example AI script	lua	NA	10700 KB	AI.lua
NA	AI2.lua	example AI script	lua	NA	10707 KB	AI2.lua
NA	Animation.lua	example Animation script	lua	NA	9603 KB	Animation.lua
NA	AnimationManager.lua	Animation Manager Script	lua	NA	109 KB	AnimationManager.lua
NA	Background.lua	Scrolling background Script	lua	NA	607 KB	Background.lua
NA	Base.lua	Base script for all the actors	lua	NA	3694 KB	Base.lua
NA	Bullet.lua	Example bullet script	lua	NA	5992 KB	Bullet.lua
NA	BulletAnimations.lua	Animations for the bullets	lua	NA	1749 KB	BulletAnimations.lua
NA	Camera.lua	Example camera script	lua	NA	574 KB	Camera.lua
NA	Checkpoint.lua	Example checkpoint script	lua	NA	2722 KB	Checkpoint.lua
NA	ChiBurst.lua	ChiBurst powerup script	lua	NA	2398 KB	ChiBurst.lua
NA	ChiBurstPickup.lua	ChiBurst pickup script	lua	NA	712 KB	ChiBurstPickup.lua
NA	CloudMonkeyAI.lua	AI for CloudMonkey	lua	NA	5290 KB	CloudMonkeyAI.lua
NA	CloudMonkeyAnimations.lua	Animations for CloudMonkey	lua	NA	1332 KB	CloudMonkeyAnimations.lua
NA	CloudMonkeyAnimationsDraw.lua	Draw the animations for CloudMonkey	lua	NA	1858 KB	CloudMonkeyAnimationsDraw.lua
NA	CloudMonkeyCombatShoot.lua	Shooting code for CloudMonkey	lua	NA	1465 KB	CloudMonkeyCombatShoot.lua
NA	Collision.lua	Collision code	lua	NA	4842 KB	Collision.lua
NA	Combat.lua	Example combat code	lua	NA	3700 KB	Combat.lua
NA	CombatChiBurst.lua	Shooting script for ChiBurst	lua	NA	961 KB	CombatChiBurst.lua
NA	CombatCollision.lua	Example script for combat collision	lua	NA	1539 KB	CombatCollision.lua
NA	CombatMelee.lua	Example script for melee	lua	NA	2876 KB	CombatMelee.lua
NA	CombatShoot.lua	Example script for shooting	lua	NA	2016 KB	CombatShoot.lua
NA	CombatSpreadShot.lua	Spread shot script	lua	NA	1984 KB	CombatSpreadShot.lua
NA	CombatThunderstorm.lua	Thunderstorm firing script	lua	NA	714 KB	CombatThunderstorm.lua
NA	DeathLanternAI.lua	AI for DeathLantern	lua	NA	7529 KB	DeathLanternAI.lua
NA	DeathLanternAnimations.lua	Animations for DeathLantern	lua	NA	2371 KB	DeathLanternAnimations.lua
NA	DeathLanternAnimationsDraw.lua	Draw the animations for DeathLantern	lua	NA	2462 KB	DeathLanternAnimationsDraw.lua
NA	DisplayGotExtraLife.lua	Display extra life	lua	NA	460 KB	DisplayGotExtraLife.lua
NA	DisplayGotThunderStorm.lua	Display if you have a thunderstorm	lua	NA	469 KB	DisplayGotThunderStorm.lua
NA	DragonBulletAnimationsDraw.lua	Draw the dragon's bullets	lua	NA	715 KB	DragonBulletAnimationsDraw.lua
NA	DragonCamera.lua	Camera for our game	lua	NA	664 KB	DragonCamera.lua
NA	DragonKingAnimations .lua	Animations for DragonKing	lua	NA	2490 KB	DragonKingAnimations .lua
NA	DragonKingBodyAnimationsDraw.lua	Drawing animations for Dragon King	lua	NA	1070 KB	DragonKingBodyAnimationsDraw.lua
NA	DragonKingChiBurst.lua	Shooting the ChiBurst script	lua	NA	433 KB	DragonKingChiBurst.lua
NA	DragonKingHeadAnimationsDraw.lua	Draw the DragonKing's head	lua	NA	1120 KB	DragonKingHeadAnimationsDraw.lua
NA	DragonKingShieldAnimationsDraw.lua	Draw the Shield if he has it	lua	NA	298 KB	DragonKingShieldAnimationsDraw.lua
NA	DragonKingTSHeadAnimations.lua	Animations for the head of the DragonKing	lua	NA	329 KB	DragonKingTSHeadAnimations.lua
NA	Enemy1.lua	Example code for enemy AI	lua	NA	3762 KB	Enemy1.lua
NA	EnemyManager.lua	Placeholder for Spawning stuff	lua	NA	2 KB	EnemyManager.lua
NA	EnemySpawner.lua	Spawn Manager	lua	NA	399 KB	EnemySpawner.lua
NA	EventActions.lua	Default event script	lua	NA	1237 KB	EventActions.lua
NA	EventBroadcaster.lua	Default event script	lua	NA	1281 KB	EventBroadcaster.lua
NA	EventListener.lua	Default event script	lua	NA	11147 KB	EventListener.lua
NA	EventSystem.lua	Default event script	lua	NA	4073 KB	EventSystem.lua
NA	EventTriggers.lua	Default event script	lua	NA	1256 KB	EventTriggers.lua
NA	GameOverSound.lua	Game over sound script	lua	NA	478 KB	GameOverSound.lua
NA	Hazard.lua	Hazard script	lua	NA	2165 KB	Hazard.lua
NA	HUDItem.lua	Hud component script	lua	NA	8729 KB	HUDItem.lua
NA	HUD_Score.lua	Hud component script	lua	NA	902 KB	HUD_Score.lua
NA	LevelFade.lua	Level fading script	lua	NA	2011 KB	LevelFade.lua
NA	LevelNumber.lua	Keeps track of level number	lua	NA	589 KB	LevelNumber.lua
NA	LoadLevel.lua	Default level loading script	lua	NA	801 KB	LoadLevel.lua
NA	MenuArrow.lua	Displays the menu arrow	lua	NA	316 KB	MenuArrow.lua

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NA	MenuSystem.lua	Handles menu actions	lua	NA	4681 KB	MenuSystem.lua
NA	MonkeyKingAI.lua	AI for MonkeyKing	lua	NA	7863 KB	MonkeyKingAI.lua
NA	MonkeyKingAnimations.lua	Animations for MonkeyKing	lua	NA	2228 KB	MonkeyKingAnimations.lua
NA	MonkeyKingAnimationsDraw.lua	Draw MonkeyKing's animations	lua	NA	2699 KB	MonkeyKingAnimationsDraw.lua
NA	MonsterBulletAnimationsDraw.lua	Draws the monster's bullets	lua	NA	888 KB	MonsterBulletAnimationsDraw.lua
NA	MusicManager.lua	Music Manager Script	lua	NA	8712 KB	MusicManager.lua
NA	old_Trigger.lua	Old example trigger script	lua	NA	375 KB	old_Trigger.lua
NA	Physics.lua	Default physics script	lua	NA	1375 KB	Physics.lua
NA	PhysicsOnTouch.lua	Default physics script	lua	NA	1871 KB	PhysicsOnTouch.lua
NA	Pickup.lua	Default Pickup script	lua	NA	3214 KB	Pickup.lua
NA	PickupLevel.lua	Code for pickups	lua	NA	3512 KB	PickupLevel.lua
NA	Player.lua	Default script for player	lua	NA	14529 KB	Player.lua
NA	PlayerControls.lua	Handles player controls	lua	NA	7619 KB	PlayerControls.lua
NA	PlayerStart.lua	Location player starts	lua	NA	1643 KB	PlayerStart.lua
NA	PlayerTopView.lua	Script relating to the mechanics of the player	lua	NA	17312 KB	PlayerTopView.lua
NA	ProgressBar.lua	Progress bar	lua	NA	852 KB	ProgressBar.lua
NA	ProgressBarEnd.lua	Last location on the progress bar	lua	NA	120 KB	ProgressBarEnd.lua
NA	ProgressBarStart.lua	First location on the progress bar	lua	NA	126 KB	ProgressBarStart.lua
NA	RotatingSprite.lua	Rotates an image	lua	NA	1141 KB	RotatingSprite.lua
NA	SatelliteAnimation.lua	DragonKing's body that follows the head	lua	NA	1489 KB	SatelliteAnimation.lua
NA	ScaleOscillator.lua	Scales an object	lua	NA	1722 KB	ScaleOscillator.lua
NA	ScreenManager.lua	Deals with	lua	NA	4576 KB	ScreenManager.lua
NA	ScrollTile.lua	Default scrolling script	lua	NA	1168 KB	ScrollTile.lua
NA	SpawnerManager.lua	Our spawn managing script	lua	NA	7605 KB	SpawnerManager.lua
NA	Speaker.lua	Default sound script	lua	NA	6084 KB	Speaker.lua
NA	SplashScreen.lua	Displays the splash screens	lua	NA	1646 KB	SplashScreen.lua
NA	Spreadshot.lua	Spreadshot pickup code	lua	NA	883 KB	Spreadshot.lua
NA	Talismon.lua	Shield pickup code	lua	NA	884 KB	Talismon.lua
NA	TalismonManager.lua	Deals with spawning talismons dynamically without the spawner	lua	NA	614 KB	TalismonManager.lua
NA	Test.lua	Test script	lua	NA	52 KB	Test.lua
NA	Test2.lua	Test script	lua	NA	57 KB	Test2.lua
NA	ThunderstormAnimations.lua	Animations for thunderstorm	lua	NA	241 KB	ThunderstormAnimations.lua
NA	ThunderstormAnimationsDraw.lua	Draws the thunderstorm	lua	NA	1250 KB	ThunderstormAnimationsDraw.lua
NA	TransparencyOscillator.lua	Lerp for transparency	lua	NA	874 KB	TransparencyOscillator.lua
NA	Trigger.lua	Example trigger script	lua	NA	375 KB	Trigger.lua
NA	TriggerMultiple.lua	Example trigger script	lua	NA	12470 KB	TriggerMultiple.lua
NA	TriggerOnce.lua	Example trigger script	lua	NA	9919 KB	TriggerOnce.lua
NA	TutorialProgress.lua	Translates through the tutorial	lua	NA	1723 KB	TutorialProgress.lua
NA	World.lua	Default script that much be in every game	lua	NA	1719 KB	World.lua

MARKETING MATERIALS

Thumbnail	Asset Name	Description	File Type	Dim. (HxWxD)*	File Size*	File Name
	RDK_disc_art	Disc art	png	1275 x 1650 px	732 kb	RDK_disc_art_v1.png

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